



GM EDDY'S TABLE CHRONICLE

Stories, Consequences, and Open Threads

SESSION BRIEF

A Road Beneath Otari. The party finished the spring-cave fight, found the wishing-pool stash and greasy parchment, met Augrael, followed the southern tunnel to a Nar-Voth road sign, chose the Otari branch, defeated xulgaths, and broke into a kobold warren where the dragon fight remains active.

Party in the Record

- Regit Lacher
- Ixor Giest
- Ilian
- Lahota
- Sgt. Flint Ironhand
- Companions: Grizzle and Chauncey

SESSION EVENTS

SCENE 1 - THE LAST GIBBERING MOUTHERS

The night opened mid-combat in the spring-fed cave. Lahota finished the badly wounded mouter with Scatter Scree while Flint, Ixor, Ilian, and Regit focused the larger creature that had been spitting, engulfing, and chewing through the front line. It still hurt Ilian before Ixor's reactions and the party's pressure let Flint finish it with a shot.

Result: The remaining mouters were defeated for 160 XP each.

SCENE 2 - THE WISHING-POOL STASH

The party recovered, searched the pool and surrounding rocks, and found coins, useful gear, consumables, and an odd greasy parchment with a film across it. The spring-fed creek leaves through a dark downhill narrows; medium creatures would have to crawl, while Ilian could move through more easily.

SCENE 3 - AUGRAEL BEHIND THE SOFA

The southern secret door opened behind a sofa into Augrael's comfortable book-filled room. The undead morlock ghoulish described leaving Grauglust's clan, surviving ghoulish fever, and keeping enough of himself to want books, quiet, and his sword and shield rather than release. When told his old enemies were gone or removed, he was delighted and offered one day of service if the party returns and asks.

SCENE 4 - THREE WINDING MILES TO THE SIGN

The party followed the southern passage as worked stone gave way to colder natural cave. Regit carried the Everlight Crystal while the group found footprints, kobold tracks, scrape marks, roots, uneven floors, and rough widening along the route. After about three miles, a sign pointed to Otari one mile away and Glimmervein Waystation fourteen miles away along the Nar-Voth Trade Road.

Decision: The party chose the Otari branch instead of the Nar-Voth Trade Road.

SCENE 5 - THE XULGATH CAVE

The Otari branch led to a foul cave where Sakvroth-speaking xulgaths tried to exploit the climb, stench, and bottleneck. Flint climbed first and blasted one apart; Regit was sickened; Ilian and Ixor climbed under pressure; Lahota struggled from the pit and helped where she could. The xulgaths fell after using javelins, claws, stench, and foul death throes.

Result: The party gained 25 XP each and later split 1 gp, 5 sp, and 6 cp each.

SCENE 6 - THE THIN WALL AND THE KOBOLD CAMP

Regit inspected a fresh dig ending at a thin wall and found a tiny opening into a kobold-occupied space with old beds above and a sloped lower area. After brief debate, Ixor received healing and forced the wall open while Flint got in the way trying to help. The party entered from the wrong side of the warren and triggered open combat.

SCENE 7 - KOBOLDS, ZOLGRAN, AND THE DRAGON

The fight revealed kobold warriors and scouts, Kobold Boss Zolgran, and a juvenile horned dragon. Lahota worked through Chauncey; Ilian killed kobolds and badly wounded the dragon; Ixor held the front but suffered a bleeding wound; Flint killed a scout while taking pressure from Force Barrage. Regit moved beside the dragon, learned it was immune to poison and sleep, and was caught with Ixor in poison breath before the dragon's tail lash stopped Ixor's critical strike.

Cliffhanger: Regit is at Death's Door beside the wounded dragon. Ixor is bleeding, Zolgran remains active, and at least one kobold scout is barely alive.

TREASURE, REWARDS, AND CARRY-FORWARD

Rewards Noted

- Gibbering moulder cave: 160 XP each; 2 pp, 1 gp, 7 sp, and 4 cp each.
- Pool/stash: Amphisbaena Handwraps, Ghost Charges, Healer's Gel, fire-related scrolls, Scroll of Invisibility, Bottled Omens, smoke bombs, boots of elvenkind, gripping/climbing gloves, and greasy parchment.
- Xulgath cave: 25 XP each; 1 gp, 5 sp, and 6 cp each.

Carry-Forward Threads

- Augrael owes one day of aid if asked; he has lost track of how long he has been undead.
- The creek route remains unexplored, and its final exit is unknown.
- Glimmervein Waystation and the Nar-Voth Trade Road confirm a deeper Darklands connection.
- The Otari branch creates hidden access between Otari, the Gauntlight tunnels, and deeper roads.
- The greasy parchment remains unresolved.
- The kobold/dragon fight is still active: Regit at Death's Door, Ixor bleeding, dragon wounded, Zolgran active, and at least one scout barely alive.

DISCORD-STYLE RECAP

Copy/Paste Player-Facing Summary

The party resumed the cave fight against the last two gibbering moulthers. Lahota finished the wounded one with Scatter Scree, while Flint, Ixor, Ilian, and Regit brought down the larger moulder after it kept spitting, engulfing, and hurting the front line. Afterward the party searched the spring-fed pool, found coins and a stash of treasure, and noted that the creek exits through a dark downhill narrows where Medium creatures would have to crawl. Continuing south, they found a secret door opening behind a sofa into the book-filled room of Augrael, a morlock ghoul who had left Grauglust's clan, survived ghoul fever, made peace with the library ghouls, and now just wants to read. When told the morlocks and ghoul librarians were gone, Augrael was delighted and offered one day of service if the party returns to ask. The party then followed the southern tunnel for roughly three winding miles to a junction sign: Otari - 1 mile, Glimmervein Waystation - 14 miles, and the Nar-Voth Trade Road. They chose the Otari route, emerged into a foul xulgath cave, and defeated three xulgath warriors. In that cave they found a freshly dug wall with a pinhole into a kobold warren. Ixor forced it open, triggering a fight with kobolds, Kobold Boss Zolgran, and a juvenile horned dragon. The session ended mid-combat with Regit at Death's Door beside the dragon and Ixor stopped short by the dragon's tail lash before he could bring a critical hit to bear.