

GM EDDY'S TABLE CHRONICLE

Stories, Consequences, and Open Threads

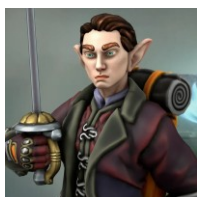


WHERE Gauntlight — Library Level	SPOTLIGHT Slag, Irori's Cleric	ENDS ON Cliffhanger	THREADS OPEN Eight
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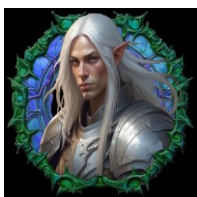
SESSION BRIEF

Contracts, Corpses, and the Watching Wall. The party returned from the Wrin crisis with one problem survived but not solved. Wrin lived, the Hounds of Tindalos had been driven back, and the swamp shrine still stood, but the old trail remained bright. After rest and recovery, the group returned to the Gauntlight library level, where nearly every room held unfinished business. Slag stepped fully into the party record by exorcising the Vengeful Furnace, laying to rest two spiteful spirits still burning inside their last argument. The party then found Chandriu Invisar, a ghostly drow scribe-administrator trapped in a loop of work, love, betrayal, and resentment. Her release led to knowledge, treasure, and Korlok's infernal contract. Regit found the loophole Korlok had suspected for centuries, and the old devil laughed with real relief when the party gave him a way out. The night ended when the Watching Wall turned the danger inward, leaving Regit and Ixor frightened, confused, and no longer safely aligned with their allies.

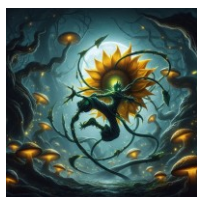
PARTY IN THE RECORD



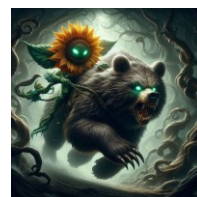
Regit Lacher
investigator



Ixor Giest
front line



Ilian
sunflower leshy



Grizzle
bear companion



Slag
Irori cleric

1 • Return to the Library Level

The session began in the shadow of the previous night's swamp shrine battle. Wrin survived, but the shrine still stood and the Hounds of Tindalos problem remained unresolved. The party now understood that Nhimbalo's taint had refreshed an older trail tied to Wrin's dangerous glimpse along the wrong seam of time.

After rest, the group returned to the Gauntlight library level. This was not a clean expedition into new territory. It was a return to unfinished rooms, old clues, half-understood dangers, and the growing sense that the Gauntlight does not simply kill people. It traps them in the worst shape their lives ever took.

RESULT *The party reentered the library level carrying more knowledge, more danger, and a clearer sense that the Gauntlight's old deaths still had active consequences.*

2 • Slag and the Vengeful Furnace

The first major resolution came in the furnace room. The Vengeful Furnace was more than a haunted object or magical hazard. It held the remains and spite of two scholars whose old argument had survived death, Belcorra's fall, and untold years of repetition.



Slag presses the rite against the Vengeful Furnace.

Slag stepped forward with the symbol and discipline of Irori. This was not a moment for bargaining, cleverness, or force of arms. It was a moment for ritual, focus, and the refusal to let the dead keep burning inside their own pettiness.

The spirits screamed about unfinished arguments and old grievances, but Slag's prayer pressed through the heat and spite. The furnace fire became less like a weapon and more like a confession. The two presences

were drawn out of the loop that had held them, and the room finally lost some of its hate.

RESULT *The Vengeful Furnace was quieted, and Slag established himself as more than the party's new healer. He became the one who could answer certain Gauntlight horrors on spiritual terms.*

3 • Chandriu, the Corpse, and the Portrait

From the furnace, the party moved back into the library spaces and found a ruined scriptorium full of scrolls, bookbinding tools, ink, scissors, and unfinished transcription piles. There they encountered Chandriu Invisar, a ghostly drow scribe-administrator who did not first behave like an enemy.



Chandriu's mask breaks over her own remains.

Chandriu treated the party as late, underdressed, and incompetent workers. She ordered them to begin transcribing as though the Gauntlight library still functioned and her authority still mattered. The party's patience let them notice the body, the room, and the object clutched in the skeletal hand.

Regit worked the preserved portrait free from the skeletal hand, and Ixor moved Chandriu's remains into the center of the room. The portrait showed Volluk Azrinae as handsome and composed — nothing like the warning Korlok would later give.

When Chandriu saw her body moved, the administrator's mask broke. Rage and grief came through together: Volluk, betrayal, unrequited devotion, and the credit she believed she deserved for serving Belcorra beside him. The party did not solve her with a fight. Ixor showed her the remains, Regit pressed the truth, and Slag performed the funeral rite after her delusion finally broke.

RESULT *Chandriu was released, and Volluk became an active threat again. The scriptorium also revealed materials tied to undead army creation, maintenance, and long-term preservation.*

4 • Korlok's Loophole

Among Chandriu's materials and possessions, the party found the object Korlok had wanted for centuries: his infernal contract. This discovery changed the night from exploration into negotiation.



Korlok reads the loophole that ends his contract.

Regit read the contract closely and found what Korlok had long suspected but had never been able to prove for himself. There was a loophole. The devil's duty had limits, and those limits mattered. The ancient guard post, the smoke, the boredom, the hash marks, and the endless waiting were no longer absolute.

Korlok answered from below and came up through the smoke. When the contract was shown and the loophole explained, his relief was enormous. He laughed like someone who had been trapped in the same joke for centuries and had finally found the punchline.

Korlok did not vanish. He offered a revised arrangement and became a temporary consultant. His warning was direct: Volluk is below, changed, obsessed with Belcorra's approval, and still tied to the Gauntlight's restoration. Korlok also warned of Volluk's partner — something strange, dangerous, mad, and capable of getting into people's heads.

The party later followed Korlok to his old room, where acidic fungus, hash marks, smoke, and a skeleton told another Gauntlight cruelty. Korlok identified the remains as Narro, Belcorra's first chef, punished for

overspicing her food and left as fertilizer for the fungus. Regit searched anyway and found a hidden moderate Mistform Elixir.

RESULT *Korlok's contract was broken open, Korlok became free to leave his post, and Volluk moved from forgotten thread to active threat.*

5 • The Watching Wall Turns the Party

The party eventually returned toward the library and the old Otari footprints. Those tracks remained a reminder that others had been here before and that the Gauntlight's story did not begin with the current party's investigation.



The Watching Wall opens its eye on the party.

The group found an unsearched door and entered a ruined sitting room with an ancient sofa, damaged and torn open. Then an eye opened in the stone.

The Watching Wall did not attack like a beast, a skeleton, or a spellcaster standing in the room. It stared with impossible focus, and the force of that attention became the weapon. Mental pressure rippled through the sitting room and struck at the party's trust in itself.

Regit and Ixor were hit hardest. Fear took hold. Then confusion followed. The room did not merely threaten to hurt them. It threatened to turn them. Ilian, Grizzle, and Slag stood behind them at the threshold, suddenly aware that the next danger might come from their own companions.

RESULT *The session ended on a cliffhanger with Regit and Ixor frightened, confused, and no longer safely aligned with the rest of the party.*

TREASURE & REWARDS

- The Vengeful Furnace was exorcised and quieted.
- Chandriu Invisar was put to rest.
- Recovered materials on undead army creation, maintenance, and long-term preservation.
- Korlok's infernal contract was found and interpreted.
- Regit identified the loophole that freed Korlok from his post.
- The party gained Korlok as a temporary consultant.
- A moderate Mistform Elixir was recovered from Korlok's old fungus-filled room.
- Volluk Azrinae was pulled back into the active story as a confirmed major threat below.

CARRY-FORWARD THREADS

- **Wrin & the Hounds:** Wrin survived, but the Hounds of Tindalos problem is not over.
- **The Swamp Shrine:** The stone underneath remains, and Nhimbalo's work continues to matter.
- **Volluk Below:** Volluk is changed, dangerous, and still obsessed with Belcorra and the Gauntlet.
- **Volluk's Partner:** Korlok warned of something mad, strange, and mentally invasive.
- **Korlok's Bargain:** Korlok may help for now, but his freedom changes the level.
- **Otari's Coming Trouble:** Company is coming, and the winds are changing.
- **Narro's Bones:** Narro remains in the fungus room and may deserve later recovery.
- **The Watching Wall:** Regit and Ixor may be the first danger next session.

NEXT SESSION — COLD OPEN

Start in the Wrong Kind of Silence

The party opens exactly where the last session ended: Regit and Ixor compromised, the eye in the wall awake, and the rest of the party needing to stop the situation without turning the first round into a slaughter. The immediate question is whether the party can contain its own danger before the Watching Wall creates a worse one.

☞ END OF SESSION · JUNE 18, 2026 ☞